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1 Visual working memory exhibits age effects that are amongst the largest observed in the  
2 cognitive aging literature. In this research we investigated whether or not older adults can  
3 benefit from visual symmetry and semantic availability, as young adults typically do. Visual  
4 matrix pattern tasks varied in terms of the perceptual factor of symmetry (Experiment 1), as  
5 well as the availability of visual semantics, or long-term memory (LTM; Experiment 2). In  
6 Experiment 1, within a visual memory span protocol, four matrix pattern sets were employed  
7 with discrete symmetry characteristics; random, vertical, horizontal, and diagonal symmetry.  
8 Encoding time was 3 seconds with a 1 second maintenance interval. The findings indicated a  
9 significant difference in span level across age groups for all of the symmetry variants. More  
10 importantly, both younger and older adults could take advantage of symmetry in the matrix  
11 array in order to significantly improve task performance. In Experiment 2, two visual matrix  
12 task sets were used, with visual arrays of either low or high semantic availability (i.e., they  
13 contained stimuli with recognisable shapes that allow for LTM support). Encoding duration  
14 was 3 seconds with immediate recall. Here, the older adult sample was significantly impaired  
15 in span performance with both variants of the task. However, only the younger adult  
16 participants could take advantage of visual semantics. These findings show that, in the  
17 context of overall impairment in individual task performance, older adults remain capable of  
18 employing the perceptual cue of symmetry in order to improve visual working memory task  
19 performance. However, they appear less able, within this protocol, to recruit visual semantics  
20 in order to scaffold  
21 performance.

## 22 **Introduction**

23 Visual Working Memory (VWM) is the ability to maintain and process visual details,  
24 such as patterns, orientations, and colours, over the short term (i.e. periods of seconds). There  
25 is substantial evidence to indicate that VWM performance demonstrates significant age  
26 associated deficits (Beigneux, Plaie, & Isingrini, 2007; Bruyer & Scailquin, 1999; Johnson,  
27 Logie, & Brockmole, 2010; Leonards, Ibanez, & Giannakopoulos, 2002; Logie & Maylor,  
28 2009; Smith, Park, Cherry, & Berkovsky, 1990; Swanson, 2017). It is not yet known  
29 precisely why visual working memory is particularly age-sensitive, although researchers have  
30 recently suggested that older adults' VWM may have the same capacity as younger adults,  
31 but with less precision (Ko, Duda, Hussey, Mason, Molitor, et al., 2014; Peich, Husain, &  
32 Bays, 2013). It has also been shown that processing speed contributes to older adults' VWM  
33 capacity (Brown, Brockmole, Gow, & Deary, 2012), particularly when there are multiple  
34 objects to be encoded, retained, and recalled (Guest, Howard, Brown, & Gleeson, 2015). The  
35 aim of this research was to investigate the extent to which the perceptual and semantic  
36 properties of visual stimuli can influence VWM task performance across younger and older  
37 adult age groups. Performance was compared on experimental variants of two previously  
38 validated quantitative, capacity-based measures of VWM, in order to provide further insight  
39 into *where* and *why* there are age-associated changes in VWM (Logie et al., 2015).

40 Multiple resource accounts of working memory, such as those by Baddeley (2012) and  
41 Logie (2011), have made explicit the importance of domain-specific verbal and visuo-spatial  
42 slave systems, which work in conjunction with relatively amodal executive attentional  
43 resources. These working memory sub-systems can also interact with long-term memory to  
44 take advantage of stored knowledge. The notion of a functional architecture (Hamilton et al.,  
45 2003; 2011), in which a range of mechanisms underlie VWM task performance, raises  
46 important questions regarding the mechanism/s responsible for age associated changes in  
47 performance. One idea is that the observed age change results from a common global change  
48 in cognitive processing (Baltes & Lindenberger, 1997), such as processing speed (e.g.

49 Salthouse, 1996). However, while the ‘common cause’ hypothesis can account for a  
50 proportion of the variance in age-related cognitive decline, it is likely that domain-specific  
51 changes are also required to be able to provide a more complete explanation of the  
52 mechanisms underlying cognitive aging (e.g., Lindenberger & Ghisletta, 2009). Specifically,  
53 there may be differential age-related changes in the availability of specialised cognitive  
54 resources relevant to the task at hand. In the case of visual working memory, this would  
55 include short-term visual storage and/or related mechanisms, such as executive attentional  
56 resources and temporary activation of visual semantics (Logie, 2011).

57 Research has shown that VWM may be particularly susceptible to age-related  
58 degeneration, with potential benefit from scaffolding by more generic, executive cognitive  
59 functioning (e.g. Park, & Reuter-Lorenz, 2009; Reuter-Lorenz & Park, 2014). Indeed, the  
60 evidence suggests that working memory task performance may vary quite idiosyncratically.  
61 For example, visual matrix tasks which involve recalling an abstract black and white cell  
62 matrix stimulus, with 50% black, and 50% white cells, such as the Visual Patterns Test (VPT;  
63 Della Sala, Gray, Baddeley, & Wilson, 1997; Della Sala, Gray, Baddeley, Allamano, &  
64 Wilson, 1999; Della Sala et al., 2009), demonstrated steeper linear declines across the adult  
65 lifespan than other working memory tasks (Maylor and Logie, 2009; see also Johnson et al.,  
66 2010). These included other processing-intensive working memory tasks such as a sentence  
67 verification measure of verbal working memory span, a test of prospective memory, and a  
68 visual memory task requiring binding of colour, shape, and location features. Visual matrix  
69 tasks, like other higher-order, complex WM tasks, could be considered to exemplify the  
70 problem in identifying what specific processes change with age, as the task is likely to  
71 involve both domain-specific maintenance and domain-general executive resources (Cowan,  
72 2016; Hamilton et al., 2003). A multiple resource account could readily ascribe age-related  
73 VPT performance to the change in efficacy of a domain-specific process such as the *visuo-*  
74 *spatial sketch pad* (VSSP, Baddeley, 2012) or a *visual cache* process (Logie, 2011); the  
75 specialized visual storage mechanisms in these respective multiple component models of  
76 working memory. However, additionally, there is consistent evidence that in children and  
77 young adults the task demands are also associated with the recruitment of domain-general  
78 executive resources (Brown, Forbes, & McConnell, 2006; Brown & Wesley, 2013; Hamilton  
79 et al., 2003; Rudkin, Pearson & Logie, 2007).

80 Thus, differences between younger and older adults in VPT performance could be  
81 derived from age-related challenges specifically to temporary visual storage, and/or to  
82 broader working memory processes such as domain-general executive attention. To explore  
83 the involvement of broader working memory mechanisms to visual working memory  
84 performance in young adults, Brown and Wesley (2013) employed two VPT stimulus sets  
85 which varied in the extent to which the patterns could be verbalized. Brown et al. (2006)  
86 previously established that the high verbalizable set led to a greater VPT task performance in  
87 younger adults. Brown and Wesley showed that secondary task random tapping during the  
88 maintenance interval removed this advantage. Crucially, neither a manual, non executive-  
89 demanding spatial tapping task, nor articulatory suppression for limiting repetition of verbal  
90 codes, removed the advantage associated with more verbalizable stimuli. Thus, the random  
91 interval tapping interfered specifically with the available executive attentional resources,  
92 which could ordinarily be used to access and retrieve semantic and/or verbal codes from  
93 LTM ( Craik & Byrd, 1982; Logie, 2016) and to integrate them with the novel VPT patterns  
94 (see also Hamilton et al, 2003; Ricker, Cowan and Moray, 2010; Verhaeghen, Palfai, &  
95 Johnson, 2006). Brown and Wesley concluded, therefore, that there is a cognitive cost  
96 associated with strategically retrieving meaning and associating it with the otherwise abstract

97 visual material. Thus, the executive demand could therefore underlie some of the age-related  
98 variance in VWM.

99         However, Sun, Zimmer, and Fu (2011) pointed to yet another potential explanation for  
100 age-related changes in VWM task performance. They distinguished between two  
101 characteristics of the stimuli which could contribute to task performance. The first was the  
102 notion of *perceived complexity* which was dependent upon the participants' expertise or  
103 familiarity with the stimuli. Whilst in principle the VPT protocol employs a novel pattern, as  
104 noted above, it is clear that typical young adults will strive to employ other cognitive  
105 resources to the task, such as by verbalising, or extracting meaning from, patterns or pattern  
106 components (Brown et al., 2006; Brown & Wesley, 2013). However, a second construct was  
107 *physical complexity*, which in a VPT stimulus could refer to the proximity, continuity, or  
108 symmetry characteristics of the black cells (Attneave, 1957; Chipman, 1977).

109         The contribution of physical complexity characteristics to VWM task performance  
110 therefore identifies another process which could contribute to the age associated changes  
111 observed in VWM which, we understand, is yet to be specifically addressed with visual  
112 matrix tasks in an older adult sample. Structure within the to-be-remembered pattern will  
113 afford the opportunity for redundancy, enabling local elements of the pattern to be predictable  
114 from more global characteristics (e.g. Brady & Alvarez, 2015; Gao, Gao, Tang, Shui, & She,  
115 2016; Kaiser, Stein, & Peelen, 2015; Pieroni, Rossi-Arnaud, & Baddeley, 2011). Previous  
116 research has focused upon the physical characteristics associated with Gestalt properties of  
117 proximity, continuity, symmetry, etc. (e.g. Jiang, Olson, & Chun, 2000; Pieroni et al., 2011;  
118 Rossi-Arnaud, Pieroni, & Baddeley, 2006; Rossi-Arnaud, Pieroni, Spataro, & Baddeley,  
119 2012; Woodman, Vecera & Luck, 2003).

120         The research of Rossi-Arnaud and colleagues has systematically investigated the  
121 contribution of symmetry in the pattern array within a context of sequential and simultaneous  
122 presentation formats. In their matrix pattern protocol, an increasing number of red cells were  
123 superimposed upon a 5 x 5 array of black cells. In young adult samples, within a  
124 simultaneous presentation format, arrays possessing vertical, horizontal, or diagonal  
125 symmetry were more effectively recalled than random arrays. In contrast, within a sequential  
126 presentation context, only arrays with vertical symmetry showed an advantage over a random  
127 pattern. Critically, this advantage of symmetry in simultaneous presentation contexts was not  
128 dependent upon the employment of executive attention. This lack of executive demand was  
129 demonstrated with the use of the dual task paradigm using a task switching secondary task  
130 (Pieroni et al., 2011; Rossi-Arnaud et al., 2006). This suggested that the encoding of  
131 symmetry into visual working memory was relatively 'automatic', or cost-free, as for the  
132 encoding of feature binding in young adults (Allen, Baddeley, & Hitch, 2006; Baddeley,  
133 Allen, & Hitch, 2011).

134         Consequently, in a visual matrix-type task, age-related differences may be due to  
135 deficits in either issues associated with the perceptual complexity of the pattern or executive  
136 attentional resources required for retrieval of LTM semantics, or some combination of both.  
137 One of the major accounts of cognitive differences associated with young and older adults  
138 suggests that there are decreasing attentional resources available in older adulthood (e.g.  
139 Braver & West, 2008; May, Hasher & Kane, 1999; Healey & Kahana, 2016; Phillips &  
140 Hamilton, 2001). Healey and Kahana further suggested that a key process was the ability to  
141 employ richly detailed context from LTM in order to facilitate the retrieval of the  
142 memorandum, which was compromised in adult aging. Thus, if younger adults typically draw  
143 upon semantics in visual matrix task performance (Brown & Wesley, 2013), and this process

144 is compromised in older adults, then this could contribute to the effects of age in VWM  
145 capacity, as measured by a visual matrix task. Specifically regarding the contribution of  
146 bottom-up perceptual cues such as pattern symmetry, evidence suggests that adult aging is  
147 negatively associated with changes in visual function (e.g. Roudaia, Bennett, & Sekuler,  
148 2008) and this has also been observed in the context of symmetry detection (Herbert,  
149 Overbury, Singh, & Faubert, 2002). However, the extent to which a perceptual process such  
150 as symmetry compromises a higher level cognitive task such as visual working memory is an  
151 ongoing debate in the aging literature (see Houston, Bennett, Allen & Madden, 2016; La  
152 Fleur & Salthouse, 2014). The primary aim of the current research was therefore to examine  
153 the effects of aging, visual symmetry, and semantic coding to visual working memory task  
154 performance, in order to understand the extent to which low-level perceptual processes, and  
155 higher-level strategic, executively-demanding processes contribute to VWM performance in  
156 younger and older adults.

157

## 158 **Experiment 1**

159 In the first study, younger and older adults carried out a visual matrix symmetry task  
160 in which the patterns varied in their symmetry properties. The patterns were either random, or  
161 vertically, horizontally, or diagonally symmetrical. It was predicted that, given the small  
162 decrement in symmetry detection associated with age (Herbert et al., 2002), then there would  
163 be some reduction in the efficacy in which older adults take advantage of symmetry in the  
164 array pattern.

165

## 166 **Method**

### 167 **Design**

168 The experiment took the form of a cross sectional mixed factorial 2 x 4 design, and  
169 investigated the effects of adult age group (younger, older) and symmetry (control: random  
170 symmetry, vertical symmetry, horizontal symmetry, diagonal symmetry; repeated measures)  
171 on VWM capacity, as measured by the span level achieved in each task condition.

### 172 **Participants**

173 The sample comprised 50 participants in total. There were 20 younger adults, who  
174 were opportunistically sampled from the Department of Psychology, Sapienza, University of  
175 Rome. This group had a mean age of 23.85 ( $SD = 1.90$ ; min = 20, max = 27) years, and 7  
176 were female. There were 30 older adults, drawn from the North East Age Research cohort in  
177 the North East of England (Rabbitt, McInnes, Diggle, Holland, Bent, et al., 2004). The group  
178 had a mean age of 81.66 ( $SD = 5.69$ ; min = 73, max = 93) years, and 22 were female. This  
179 group were all living independently in the community. This study was carried out in  
180 accordance with the recommendations of Committees for Ethics, Department of Psychology  
181 La Sapienza, and Department of Psychology, Northumbria University with written informed  
182 consent from all subjects. All subjects gave written informed consent in accordance with the  
183 Declaration of Helsinki. The protocol was approved by the two ethics committees identified  
184 above.

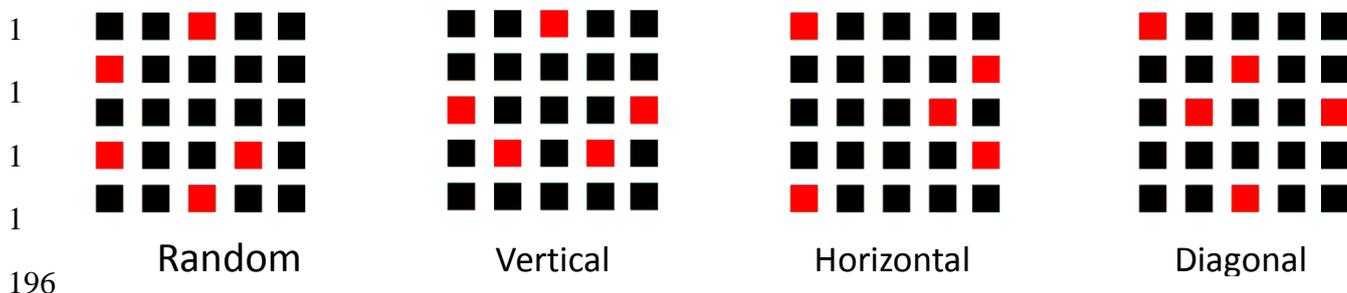
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186

187 **Materials and Procedure**

188 The Matrix Symmetry Task procedure was derived from the task stimulus arrays  
 189 conventionally employed by Rossi-Arnaud and colleagues (Pieroni et al., 2012; Rossi-Arnaud  
 190 et al., 2006). Examples of the arrays are shown in Figure 1 below.

191



197 *Figure 1.* The matrix symmetry task stimuli at level 5 are displayed; random array, vertical  
 198 symmetry, horizontal symmetry and diagonal symmetry conditions.

199 The tasks were carried out in either group circumstances with adequate spacing between the  
 200 young adult participants, or in single participant contexts with the older adult sample. In both  
 201 contexts the task procedures were carried out under the supervision of the researchers. For all  
 202 participants, task variant order was randomly allocated in a block-wise manner. In a given  
 203 trial, the stimulus array was simultaneously presented on a screen for 3 seconds, and 2  
 204 seconds after the presentation the participants either identified the array configuration by  
 205 pointing to blocks on a 5 x 5 wooden block array and recorded by the researcher (Rome), or  
 206 by pointing to and marking cells on an A4 sheet with a blank array of 5 x 5 cells outlined  
 207 (Newcastle). Participants were allowed to change their mind before confirming their  
 208 response. After an initial practice of three trials at span level 1 (one red square), the ascending  
 209 span procedure advanced with the progression criterion of two fully correct at each level with  
 210 3 trials per level (This was also the case with progression from the practice level). Thus, the  
 211 task commenced from Level 1, one red square, on the 5 x 5 black cell array. Span was taken  
 212 as the maximum level at which two fully correct responses were achieved. Figure 1 shows  
 213 examples of the symmetry formats at Level 5. Feedback was not given on trial performance.

214

215 **Analyses**

216 The mean span data were analyzed using a 2 (age group) x 4 (symmetry) mixed  
 217 factorial Analysis of Variance (ANOVA). Post hoc tests were Bonferroni-corrected.

218

219 **Results**

220 The data are displayed in Figure 2, which illustrates that older participants had  
 221 numerically lower matrix span scores across all symmetry task conditions, relative to the  
 222 younger adult age group. Indeed, the ANOVA revealed a significant effect of age group,  
 223  $F(1,48) = 37.75, p < .001, \eta_p^2 = .44$ , with means (and SEs) of 6.63 (.30) and 4.25 (.24) for

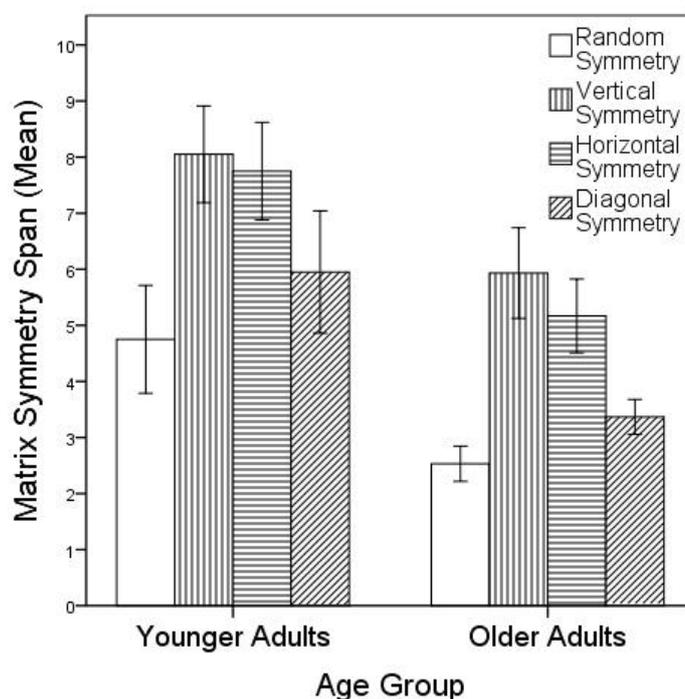
224 the younger and older adult groups, respectively. There was also a significant effect of  
 225 symmetry condition,  $F(3,46) = 37.56$ ,  $p < .001$ ,  $\eta_p^2 = .71$  ( $M_{\text{RANDOM}} = 3.64$ ,  $SE = .22$ ;  
 226  $M_{\text{VERTICAL}} = 6.99$ ,  $SE = .30$ ;  $M_{\text{HORIZONTAL}} = 6.46$ ,  $SE = .27$ ; and  $M_{\text{DIAGONAL}} = 4.66$ ,  $SE = .24$ ).  
 227 Importantly, there was no significant interaction between age group and symmetry condition,  
 228  $F(3,46) = 0.47$ ,  $p = .71$ ,  $\eta_p^2 = .03$ . Post hoc analysis with Bonferroni correction revealed that  
 229 performance in the random symmetry condition was significantly lower than the three  
 230 symmetry conditions (all  $p \leq .001$ ). The vertical symmetry condition performance was  
 231 significantly greater than the diagonal condition ( $p < .001$ ), but not different from the  
 232 horizontal condition ( $p = .114$ ). Performance in the horizontal condition was significantly  
 233 greater than the diagonal condition ( $p < .001$ ). The lack of significant interaction effect,  
 234 however, indicates that the older adult group was equally able to take advantage of the  
 235 symmetry conditions.

236

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240

241 *Figure 2.* The effect of symmetry on matrix span as a function of age group.  
 242 The mean ( $\pm 1$  SE) matrix symmetry span performance is shown across the four symmetry  
 243 conditions and the two age groups.

244

245 Table 1a identifies the effect size (Cohen's  $d$ ,  $M_1 - M_2 / \text{pooled standard deviation}$ )  
 246 associated with these age differences. It is clear that there are large effect sizes associated  
 247 with each individual task condition. Table 1b also shows that the effect sizes of the  
 248 performance advantages for each symmetry condition are particularly large, with older adults  
 249 consistently demonstrating a mean effect size of  $\sim 0.4$  above the young adult group.

250

251 *Table 1. Matrix Symmetry Task effect sizes associated with age group and task manipulation*

Table 1a. Effect of age in each stimulus condition	Effect Size
Random Matrices	$d = 1.356$
Vertical Symmetry Matrices	$d = 1.021$
Horizontal Symmetry Matrices	$d = 1.377$
Diagonal Symmetry Matrices	$d = 1.413$
Table 1b. Effects of symmetry condition	Effect Size
Younger Adults	
Random vs Vertical Symmetry	$d = 1.615$
Random vs Horizontal Symmetry	$d = 1.464$
Random vs Diagonal Symmetry	$d = 0.522$
Older Adults	
Random vs Vertical Symmetry	$d = 2.026$
Random vs Horizontal Symmetry	$d = 1.870$
Random vs Diagonal Symmetry	$d = 0.982$

252

253 Thus, despite a general decline in matrix symmetry task performance, there is no  
 254 evidence for a decline in the ability to take advantage of physical complexity, at least in the  
 255 form of symmetry, in the older adult group.

256

257 **Discussion**

258 The results of Experiment 1 show a clear effect of age on matrix symmetry task  
 259 performance (e.g., Brown et al., 2012; Logie & Maylor, 2009; Johnson et al., 2010).  
 260 However, in terms of task performance across different symmetry conditions, there was  
 261 improvement in all symmetry conditions, with large effect sizes for all of these in both age  
 262 groups. Thus, although it was predicted that there may be a weaker advantage in performance  
 263 for older adults when the task array condition was symmetrical, this was not supported. The  
 264 older adult group was as effective as the younger adult group in taking advantage of  
 265 symmetry in the array pattern, across the different forms of symmetry investigated. Even  
 266 though they began from a relatively impaired baseline performance level in the control  
 267 condition, they received as much benefit from all forms of symmetry, as compared with the  
 268 younger adults. Furthermore, the effect sizes associated with these advantages in the older  
 269 adult group were all very large. Thus, despite a decline in individual task performance, the  
 270 older adults were able to effectively take advantage of symmetry in the memory array  
 271 patterns. Therefore, the use of low-level physical properties of the VPT stimuli, in this case

272 symmetry, does not seem to offer an explanation for the mechanisms underlying the effect of  
273 age on task performance.

274

## 275 **Experiment 2**

276 In Experiment 2, younger and older adults again carried out a visual matrix task,  
277 however this time the matrix sets had been constructed either to constrain or enhance  
278 semantic affordance (Orme, 2009; Orme, Brown, & Riby, 2017; Riby & Orme, 2013; see  
279 also Brown et al., 2006). Previous research suggests that older adults are impaired in  
280 accessing and retrieving LTM semantic content to support visual matrix recall (e.g. Burke &  
281 Light, 1981; Craik & Byrd, 1982; Healey & Kahana, 2016). Also, incorporating semantics in  
282 this visual working memory task appears to come at a cognitive cost (Brown & Wesley,  
283 2013). Thus, it was predicted that younger adults would be more effective than older adults in  
284 taking advantage of the semantic affordance provided by the high semantic matrices set.

285

## 286 **Method**

### 287 **Design**

288 The experiment took the form of a cross sectional mixed factorial 2 x 2 design, and  
289 investigated the effects of adult age group (younger, older) and semantic affordance (low,  
290 high; repeated measures) on VWM capacity, as measured by the span level achieved in each  
291 task condition.

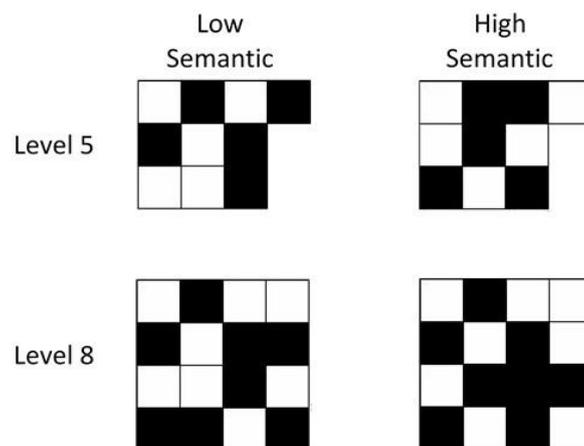
### 292 **Participants**

293 In total, 70 participants were recruited. A young adult group (n = 40) was  
294 opportunistically drawn from the Department of Psychology, Northumbria University. This  
295 group had a mean age of 19.5 (*SD* = 1.06 yrs; min = 19, max = 24), 32 of whom were female.  
296 The older age group comprised the same 30 older participants described in Experiment 1. All  
297 subjects gave written informed consent in accordance with the Declaration of Helsinki. Ethics  
298 permission was granted by the ethics committees of the Departments of Psychology at  
299 Northumbria University. No remuneration was given to participants and participation was  
300 voluntary, with the right to withdraw at any point in the procedure emphasised to participants.

### 301 **Materials and procedure**

#### 302 **Visual Matrix Task**

303 Orme (2009) asked participants to indicate how much of the visual matrix pattern to  
304 which they felt they could apply meaning, on a scale of 1 (none of the pattern) to 7 (all of the  
305 pattern; see also Brown et al., 2006). This was defined as all or parts of the pattern  
306 resembling “familiar objects or symbols”, or where they recognized shapes or configurations  
307 which could be difficult to explicitly name. From an initial set of over 1000 matrix stimuli,  
308 Orme constructed two sets of visual matrix stimuli systematically varying in their semantic  
309 affordance. Examples of the stimuli are shown in Figure 3. All stimuli possessed an equal  
310 number of black and white cells.



311

312 *Figure 3.* Examples of low and high semantic visual matrix stimuli at levels 5 and 8.

313

314 The general procedure was similar to the Study 1 general protocol, where the tasks  
 315 were carried out in either group circumstances with adequate spacing between the young  
 316 adult participants, or in single participant contexts with the older adult sample. In both  
 317 contexts the task procedures were carried out under the supervision of the researchers. For all  
 318 participants, task variant order was randomly allocated. For a given trial, the stimulus was  
 319 presented for 3 seconds on a monitor. After a maintenance interval of 1 second, the  
 320 participant indicated their recall of the black cell locations by touching a cell on the blank  
 321 visual matrix pattern on the screen, which turned the white cell black. Participants were  
 322 allowed to change their decision, by touching the same cell again. After practice trials at  
 323 Levels 2 and 3 the participants progressed through the ascending span protocol, with a  
 324 progression criterion of minimally 1 correct out of the 3 trials at each level including the  
 325 practice levels (Della Sala et al., 1997, 1999; Brown et al., 2006). Span was taken as the  
 326 maximum level at which 1 correct response was achieved. Figure 3 identifies examples at  
 327 level 5 and Level 8, note that as the Level increases there is a commensurate increase in array  
 328 size. Feedback was not given on trial performance.

329

### 330 **Analyses**

331 The mean span data were initially analyzed using a 2 (age group) x 2 (semantic  
 332 affordance) mixed factorial Analysis of Variance (ANOVA). Post hoc tests were Bonferroni-  
 333 corrected.

334

### 335 **Results**

336 The data are displayed in Figure 4 below, which shows a decrease in visual matrix  
 337 performance in older adult participants, relative to the younger adult age group, across both  
 338 semantic conditions. However, while younger adults appear to improve from low to high  
 339 semantic affordance, older adults do not appear to do so. Indeed, the ANOVA revealed a  
 340 significant effect of age group,  $F(1,68) = 81.57, p < .001, \eta_p^2 = .55$ , in which younger adults  
 341 outperformed older adults, with means (and SEs) of 8.18 (.19) and 5.58 (.22), respectively. In  
 342 addition, there was a significant effect of semantic affordance,  $F(1,68) = 21.28, p < .001, \eta_p^2$

343 = .24, with means (and *SEs*) of 7.21 (.16) and 6.54 (.17), respectively, for the high and low  
 344 semantic conditions. Importantly however, there was a significant interaction between age  
 345 group and semantic affordance,  $F(1,68) = 6.48$ ,  $p = .013$ ,  $\eta_p^2 = .09$  (see Figure 4).

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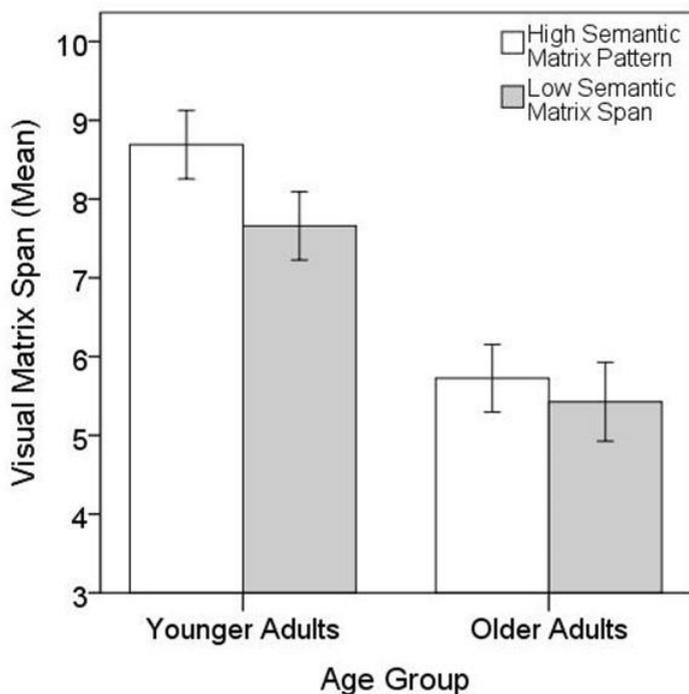
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360

361 *Figure 4.* The effect of semantic affordance on matrix span as a function of age.

362 The mean ( $\pm 1$  SE) visual matrix span performance is shown across the two semantic  
 363 affordance conditions and the two age groups.

364



365

366 Post hoc simple effects analysis indicated that young adults significantly differed in  
 367 their performance across the two semantic affordance conditions,  $t(39) = 5.14$ ,  $p < .001$ ,  
 368 ( $M_{\text{HIGH}} = 8.69$ ,  $SE = .21$ ;  $M_{\text{LOW}} = 7.66$ ;  $SE = .22$ ). However, the older adult group showed no  
 369 significant difference between the two conditions,  $t(29) = 1.51$ ,  $p = .143$  ( $M_{\text{HIGH}} = 5.72$ ,  $SE =$   
 370  $.24$ ;  $M_{\text{LOW}} = 5.43$ ,  $SE = .25$ ). Table 2a below also identifies the effect sizes (Cohen's *d*)  
 371 associated with these age differences. It is clear that there is a particularly large effect size  
 372 associated with age in the high semantic affordance condition. Figure 4 and Table 2b below  
 373 indicate that the significant interaction effect results from the relative lack of semantic benefit  
 in the older adult group.

374

375

376 *Table 2.* Visual Matrix Task effect sizes associated with age group and task manipulation

Table 2a. Young vs older age	Effect Size
Visual Matrix High Semantic Span	$d = 2.317$
Visual Matrix Low Semantic Span	$d = 1.629$

Table 2b. Low vs high semantic stimuli	Effect Size
Younger Adults	$d = 0.754$
Older Adults	$d = 0.233$

377

378

379 **Discussion**

380 The results of Experiment 2 indicated that there was a very large age associated  
381 difference in baseline visual matrix task performance (Beigneux, Plaie, & Isingrini, 2007;  
382 Brown et al., 2012; Bruyer & Scailquin, 1999; Johnson, Logie, & Brockmole, 2010; Logie &  
383 Maylor, 2009), and that this existed across both semantic affordance conditions. However, as  
384 indicated by the interaction effect, and as shown in Figure 4, it was also apparent that  
385 improvement in the high semantic condition was only present in the younger adult age group.  
386 This contrast was also evident in the difference in effect sizes presented in Table 2. Thus,  
387 only the younger adult age group was able to take advantage of the high semantic affordance  
388 set of matrices stimuli. Previous research suggested that the benefit of semantic affordance  
389 comes at a cognitive cost, specifically upon domain-general executive resources in working  
390 memory (Brown & Wesley, 2013). The present study provides novel evidence that older  
391 adults appear less able to engage the cognitive processes required in order to gain a benefit of  
392 the availability of LTM-based semantics, in the context of this age-sensitive visual working  
393 memory task.

394

395 **General Discussion**

396 Visual Working Memory tasks such as the VPT evidence age-associated deficits that  
397 are amongst the largest observed in the memory literature (Johnson et al., 2010; Logie &  
398 Maylor, 2009). What is not so clear is the explicit identification of the cognitive processes  
399 which underlie such a large change. Within a conceptualisation of VWM task performance in  
400 terms of generic executive attentional resources combined with domain-specific activations  
401 (e.g. Baddeley, 2012; Li, et al., 2015; Logie, 2011; Shipstead et al., 2016; Swanson, 2017),  
402 this research focused upon two factors which could contribute to the observed age effects.  
403 The first factor was associated with physical complexity (Sun et al., 2011), and to what extent  
404 older adults could take advantage of the reduced complexity present in symmetrical pattern  
405 arrays (Rossi-Arnaud et al., 2006, 2012). Second, we investigated the extent to which older  
406 adults were able to take advantage of enhanced semantic affordance opportunities in the  
407 pattern arrays (Brown & Wesley, 2013; Hamilton et al., 2003; Ricker et al., 2010). This

408 second approach reflected the notion of perceived complexity (Sun *et al.* 2013) and the  
409 importance of LTM access, retrieval and scaffolding of abstract, ‘novel’ matrix patterns.

410 First, the results indicated very large effect sizes associated with age, and as such  
411 replicate the Logie and Maylor (2009; also Johnson *et al.*, 2010) adult lifespan data.  
412 Interestingly, there was significant variability in the effect sizes associated with age, with  
413 vertical symmetry matrix pattern performance evidencing an effect size less than half that  
414 observed with the visual matrix high semantic task, for example. Overall, though, the  
415 findings support the strong effect of age on VWM that has previously been observed (e.g.,  
416 Swanson, 2017). However, the most important aim for the present research was to determine  
417 the extent to which older and younger adults differed in their use of perceptual and semantic  
418 affordance within the matrix pattern stimuli.

419 Regarding perceptual affordance, the older adult group were no less efficient in  
420 utilizing the perceptual cues of pattern symmetry in order to improve their performance in the  
421 matrix symmetry task. The effect sizes associated with these advantages were particularly  
422 large in the older participant group. Thus, even though symmetry perception has previously  
423 exhibited a small decline in performance (Herbert *et al.*, 2002) the older adult group were  
424 able to effectively use this information and maintain less physically complex pattern  
425 representations in VWM. This makes sense when interpreted in the context of recent findings  
426 that, at the neural level, VWM representations are noisier, or less distinctive, with age (e.g.,  
427 Grady, 1996; Park *et al.*, 2004; Spreng, Wojtowicz, & Grady, 2010). Less physically complex  
428 patterns may therefore help to alleviate the problem. What is unclear, however, is whether the  
429 benefit is relatively automatic, or cost-free, in terms of cognitive resources, or whether older  
430 adults are explicitly using the symmetry to aid recall (i.e. top-down rather than bottom-up).  
431 This question would be a useful avenue for future research.

432 In contrast, it is clear, that in the context of taking advantage of the semantics within  
433 the visual matrix patterns, there was a reliable difference between the two age groups. This  
434 was indicated primarily by the significant interaction between age group and semantic  
435 affordance in which the older adult group did not significantly enhance their visual matrix  
436 performance in the high semantic condition, while the younger adults were able to do so (see  
437 also Brown *et al.*, 2006; Brown & Wesley, 2013; Orme, *et al.*, 2017; Orme & Riby, 2013).  
438 Additionally, the effect size associated with semantic affordance was much smaller in the  
439 older age group. Thus, unlike the younger adults, we infer that the older age group was  
440 unable to access, retrieve, and/or associate pertinent LTM semantics in order to scaffold their  
441 VWM performance. This could have arisen from a decrease in the executive attentional  
442 control needed to retrieve from LTM (Unsworth, Fukuda, Awh & Vogel, 2014). Unsworth *et al.*  
443 (2014) built upon earlier work (Unsworth, Spiller & Brewer, 2010) in differentiating the  
444 contribution of generic attentional control (as measured by 3 tasks requiring varying  
445 inhibitory control) from the more specific attentional control needed to access and retrieve  
446 from LTM. However, the function and target of the retrieval process does differ in the  
447 protocol in the present study from that employed by Unsworth and colleagues. In order to  
448 assess efficacy in the LTM retrieval process, Unsworth and colleagues (Unsworth *et al.*,  
449 2014; Unsworth *et al.*, 2010) presented stimuli for later recall from secondary memory, e.g.  
450 paired associates lists, delayed free recall lists, immediate free recall measures of non-recency  
451 items. Thus, in all of these protocols the participant is accessing and retrieving from a *recent*  
452 partially activated secondary memory or LTM. In the visual matrices task, as currently  
453 administered, the participant either has to associate automatically activated semantic  
454 representations, or actively search for *pre-existing* LTM semantic information, which can  
455 both give meaning and support to the ‘novel’ visual pattern (Brown & Wesley, 2013). Healey

456 and Kahana (2016; p. 30;) refer to this as the “...rich ensemble of activated representations  
457 ...” (see also Verhaeghen et al., 2006). However, whether the semantics were automatically  
458 or strategically activated, the benefit of semantics appears to draw upon central executive  
459 resources (Brown & Wesley, 2013), either for binding the semantics and novel  
460 representations together, or for developing or switching between strategies. Challenged  
461 executive attentional resources may therefore underlie the findings currently observed with  
462 the semantic version of the task (Braver & West, 2008; Phillips & Hamilton, 2001).  
463 Furthermore, even within younger adults, reported strategy use varies markedly (Brown &  
464 Wesley, 2013). Thus, future research could usefully investigate the strategies spontaneously  
465 used across the two age groups, as this is likely to impact the performance levels achieved.

466 Another mechanism which may underlie the apparent difficulty for older adults  
467 effectively to use semantics is processing speed (Salthouse, 1996). Previous evidence using  
468 the modified Visual Patterns Test (Brown et al. 2006), which limits meaning and verbal  
469 coding, showed that processing speed was the greatest predictor of performance in older  
470 adults (Brown et al., 2012). This could reflect limitations in the speed of encoding and/or  
471 rehearsal, but could also be implicated in the ability to identify and/or actively bind semantic  
472 and novel representations. Indeed, recent research has identified that processing speed is  
473 implicated in age effects in visual short-term memory, specifically in more complex (multiple  
474 object) visual arrays (Guest et al., 2015). In the present context, if even visual semantics can  
475 be activated relatively automatically at encoding (Brown & Wesley, 2013; Logie, 2011), age-  
476 related slowing could reduce the efficiency with which those representations are activated  
477 and/or enter the VWM system. However, it is important to note that, in Brown et al. (2012),  
478 although processing speed was the strongest predictor of performance, central executive  
479 capacity, specifically when working with visuo-spatial material (i.e., ‘visuo-spatial  
480 organization’), was also uniquely predictive of VWM performance. Notably, this was not the  
481 case for executive attention ability, as measured with a verbal-based task (verbal fluency).  
482 Thus, visuo-spatial organisation was specifically implicated, and could be related to strategy  
483 selection and implementation, such as drawing upon visual semantics. This supports our  
484 argument above, that executive attentional capacity may be implicated in the current pattern  
485 of findings. Thus, it is possible that both executive attentional functioning and processing  
486 speed make significant contributions to visual working memory performance in older age  
487 (Brown et al., 2012; Salthouse, 1996; Salthouse, Atkinson, & Berish, 2003). Future research  
488 could consider the extent to which attentional resources, for example in the form of strategy  
489 selection and implementation, or verbal recoding, is the challenge for the older adult group in  
490 this visual matrix task, or whether processing speed can account for the lack of semantic  
491 recruitment. Manipulation of the encoding and maintenance durations would perhaps enable  
492 the processing speed account to be assessed.

493 The relatively small age-associated effect sizes of the low semantic vs the high  
494 semantic task performance is also of interest. This suggests that in visual memory protocols  
495 which are less demanding of executive attention, age associated change may be smaller  
496 (Phillips & Hamilton, 2001). This is evidenced in the findings of Peich et al. (2013), who  
497 investigated adult age associated change within task performance when the protocol requiring  
498 fine detailed representation of either single or multiple visual stimulus arrays. The  
499 participants were required to remember either the color or orientation of the stimuli. This  
500 qualitative, representational visual memory task is less likely to draw upon the executive  
501 attention control processes discussed immediately above. The authors found significant age  
502 associated changes, but of a much smaller order than that observed in the current visual  
503 matrix high semantic condition, certainly when considering recall of the visual properties of  
504 single stimulus arrays.

505           One should note that although there is strong evidence in these current findings that the  
506 two visual working memory tasks make qualitatively different demands upon the broader  
507 functional architecture of working memory it is possible that in older adult group there was  
508 the possibility of some transfer of learning across the two tasks. In addition, without a  
509 detailed knowledge of the cognitive profile of the older adult group, there may be some  
510 constraint in identifying the precise age related effects.

511           In conclusion, the aim of the research was to identify, through experimental  
512 manipulation, the impact of varying semantic and perceptual opportunities upon the  
513 scaffolding of visual working memory task performance. The results indicated that the older  
514 adult group were less effective at utilizing semantic opportunities to improve and scaffold  
515 performance of a visual matrix working memory task. This could, at least in part, be due to  
516 some generic constraint in executive attentional resources. Challenges to a specific attentional  
517 control process; accessing and retrieving pertinent information from LTM, is one such  
518 candidate. In contrast, the older adult age group demonstrated evidence of being effective in  
519 making use of perceptual cues and the redundancy afforded by symmetry in visual arrays.  
520 However, whether the symmetry was actively used by the older adults to scaffold VWM  
521 performance, or whether the benefit was more automatic, remains to be seen. Thus, within the  
522 same group of older adult participants, experimental manipulations of the memory array  
523 format led to systematic differences in the strength of the age-associated mnemonic  
524 differences. Importantly, the effects presently observed were all in the context of spontaneous  
525 task performance with these particular stimulus comparisons. Future work could therefore  
526 usefully address how these factors affect older adults' performance under different task  
527 instructions or with other stimulus variants.

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