

Northumbria Research Link

Citation: Hasan, Rajibul, Shams, Riad and Rahman, Mizan (2021) Consumer trust and perceived risk for voice-controlled artificial intelligence: The case of Siri. *Journal of Business Research*, 131. pp. 591-597. ISSN 0148-2963

Published by: Elsevier

URL: <https://doi.org/10.1016/j.jbusres.2020.12.012>
<<https://doi.org/10.1016/j.jbusres.2020.12.012>>

This version was downloaded from Northumbria Research Link:
<https://nrl.northumbria.ac.uk/id/eprint/49191/>

Northumbria University has developed Northumbria Research Link (NRL) to enable users to access the University's research output. Copyright © and moral rights for items on NRL are retained by the individual author(s) and/or other copyright owners. Single copies of full items can be reproduced, displayed or performed, and given to third parties in any format or medium for personal research or study, educational, or not-for-profit purposes without prior permission or charge, provided the authors, title and full bibliographic details are given, as well as a hyperlink and/or URL to the original metadata page. The content must not be changed in any way. Full items must not be sold commercially in any format or medium without formal permission of the copyright holder. The full policy is available online: <http://nrl.northumbria.ac.uk/policies.html>

This document may differ from the final, published version of the research and has been made available online in accordance with publisher policies. To read and/or cite from the published version of the research, please visit the publisher's website (a subscription may be required.)

Consumer Trust and Perceived Risk for Voice-Controlled Artificial Intelligence:

The Case of Siri

Rajibul Hasana,* Rajibul.Hasan@mu.ie, Riad Shamsb, Mizan Rahmanc

^aMaynooth University, Ireland

^bNewcastle Business School, UK

^cLincoln International Business School, UK

*Corresponding author at: School of Business, School of Business Building, North Campus, Maynooth University, Maynooth, Co. Kildare, Ireland.

Abstract

Artificial intelligence (AI) has the potential to change consumer behavior. However, despite billions of consumers using mobile smart phones, adoption of (artificial) intelligent voice assistants, like Siri, is relatively low. A conceptual model was constructed to determine the influence of consumer trust, interaction, perceived risk, and novelty value on brand loyalty for AI devices. Using the MTurk platform, data was collected from a sample of 675 Apple iPhone-using respondents. The findings showed perceived risk seems to have a significantly negative influence on brand loyalty; however, other factors were found to have a significantly positive influence on brand loyalty. The influence of novelty value of using Siri was found to be moderated by brand involvement and consumer innovativeness in such a way the influence is greater for consumers who are less involved with the brand and who are more innovative.

Keywords: voice-controlled artificial intelligence, trust, risk, Siri

Consumer Trust and Perceived Risk for Voice-Controlled Artificial Intelligence: The Case of Siri

1. Introduction

Historical research in the area of adoption and behavioral intentions has yielded many competing models (e.g., Diffusion of Innovations: Rogers, 1962; the Theory of Planned Behavior [TPB]: Ajzen, 1991; the Technology Acceptance Model [TAM]: Davis, 1993), and each has different sets of acceptance determinants. Among these, the Theory of Planned Behavior is an augmented model of the Theory of Reasoned Action (Fishbein & Ajzen, 1975), which lacks perceived behavioral control as one of its elements.

Separately, for this paper's purposes, the core concept of artificial intelligence (AI) is defined as the science and engineering of machines that act intelligently (Norvig, 2012). AI allows one to analyze and learn from vast amounts of data and use the data to make future predictions. Existing use of technology-mediated platforms, like Amazon, enable marketers to analyze customers' data and make predictions about what products the customers might buy in the near future (Morgan, July 16, 2018).

AI has taken this data analysis one step forward as, for example, with Apple's Siri. This intelligent assistant's software can interpret voice commands, pick up key words speakers use, and, subsequently, execute a set of built-in commands and responses (Hoy, 2018). No longer in its infant stage, the software is now connected to the Internet and is able to access personal information stored on the phone and is enabled to predict and respond to users' requests and inquiries, providing the user the desired information. After its activation, the device gradually interprets a user's voice as a command. As time progresses, the software's information base becomes richer and can understand and interpret a user's commands in a

more intelligent way, and thus its ability to provide a number of services increases (Hoy, 2018).

To contribute to this literature on new technology adoption and investigate its nuances, consumer trust, interaction, perceived risk, and novelty value were identified as influences on the voice-controlled artificial intelligence called Siri. New discussions around trust, ethics, data collection, usage, and privacy issues (Jones, 2018) have surfaced since the Facebook data-breach scandal in 2018, and consumers have thus felt conflicted about whether to adopt new technologies (Chung, Iorga, Vaos, & Lee, 2017). Although digital product usage and online consumption is on the rise, it has become an existential threat for some brands in the digital era who have had to focus on rebuilding trust with consumers to assure their privacy and personal information use is not compromised. Some authors emphasize trust is essential for effective relationship management in marketing (Sekhon, Ennew, Kharouf, & Devlin, 2014). Therefore, given this issue, this study aims to understand how to improve brand adoption and, in turn, brand loyalty of such AI-driven products like Siri.

In the context of this research, we must recognize benefits from AI are transcendental if one considers the potential for social utility. It has the potential to lower the barriers to adoption and usage, thus providing significant gains for society. A large population of the world are still illiterate or cannot physically type; thus, AI could potentially bridge the information gap for them. Moreover, for consumers with certain health conditions like dementia and may ask repetitive questions and need constant support, AI could give immense opportunities to improve their conditions by providing them with a much better and independent lifestyle (Hoy, 2018).

2. Literature Review

Many models have been offered to explain consumers' adoption of new products, and these typically focus on cognitive evaluations. Generally, most research is built upon the Technology Acceptance Model (TAM) (Davis, 1989), Rogers' (2003) Diffusion of Innovations (DOI), or the Theory of Reasoned Action (TRA) (Fishbein & Ajzen, 1975). In consumer adoption literature, the innovation's perceived attributes and the adopter's characteristics are recognized as important drivers of consumer adoption (Gatignon & Robertson, 1985; Rogers, 2003; Tornatzky & Klein, 1982). Adopter characteristics represent the personal traits, including psychographic and sociodemographic, that explain an innovation adoption. Previous research (e.g., Gatignon and Robertson, 1985; Rogers, 2003) has identified a wide variety of sociodemographic characteristics, some of which specifically focus on consumers' educational levels, ages, and incomes. Other variables often considered include gender, household size, and family life cycle.

Psychographic characteristics are also useful predictors of innovation adoption based on one meta-analysis in the area (Arts, Frambach, & Bijmolt, 2011). Typical psychographic characteristics include innovativeness, media proneness, opinion leadership, and involvement (Lowe & Alpert, 2015). In addition, one major driver of consumer adoption, innovation attributes, which refers to the characteristics consumers use to evaluate an innovation, are normally represented by a consumer's perception of the relative advantage, complexity, compatibility, trialability, observability (Rogers, 2003), and risk or uncertainty (Hoeffler, 2003; Ostlund, 1974) of the innovation.

More recently, a more comprehensive and explanatory model to predict technology acceptance within firms has arisen: the Unified Theory of Acceptance and Use of Technology (UTAUT) (Venkatesh, Thong, & Xu, 2012). This model consolidates the previous Technology Acceptance Model-related research and provides a solid foundation for

researchers to apply it to recent phenomena like internet banking, digital commerce, online learning, and behavior (Williams, Rana, & Dwivedi, 2015). This model was later extended and is commonly referred to as the UTAUT2. It shifts the main focus from interorganizational adoption to end-user consumer adoption, which is contextualized in a multitude of consumption scenarios. This extension allows the UTAUT2 to be applied to a broader set of consumer goods and incorporates hedonic motivation and price/value relationship, which marketers must conceptualize when trying to understand end-consumer adoption and usage (Venkatesh et al., 2012).

However, Williams et al. (2015) has suggested there is still a tendency, or preference, for many authors to conduct TAM-based studies because of its widespread use in previous studies and a certain level of maturity. No doubt the UTAUT2 model was evolutionary in nature, morphing from and extending the Theory of Reasoned Action, Theory of Planned Behavior, and Technology Acceptance Model, but the UTAUT2 is criticized for its lack of consideration of important variables like privacy and trust. This research has kept this absence of variables in mind, and because of privacy and trust concerns related to providing and sharing data in recent years (Hoy, 2018; Jones, 2018), this research intends to fill this significant research gap on AI's adoption and use.

To integrate the concepts of privacy and trust for modelling and to theorize about them to predict consumer behavior, one must first define the concepts. From a general consumer's perspective, there seems to be a general lack of awareness of and trust toward AI. From a conceptual standpoint, depending on the user's knowledge and experience, trust can be seen in two ways in this context: it can be defined as (a) willfully placing confidence in a party while providing personal information or (b) willfully making oneself vulnerable while sharing personal information (Lee, 2005). The consumer's self-view hinges on factors like the provider's reputation, initial trust, and the user's preferences and experience and

continued trust. For example, in the case of Siri, consumers must feel comfortable providing information to the Apple corporation. Based on consumers' belief in the firm's good intentions and their experience of its past behavior, they are likely to put their trust in a new product/technology like Siri because it comes from Apple.

Moreover, consumer satisfaction with initial use prompts continued product/technology trust. Siau and Wang (2018) found consumers who initially use a product/new technology without incident are likely to continue to use and trust the product/technology.

Similarly, individuals' subjective beliefs play a part in perceived privacy risk. Although individuals must accept some level of risk when sharing their personal information, many consumers do not clearly understand what personal information companies collect and how they use it. Considering this, Pavlou and Gefern (2004) defined perceived privacy risk as one's subjective belief there is some probability of suffering a loss in pursuit of a desired outcome; in this context, these are product-related benefits.

As mentioned in the introduction, trust has been identified as essential for effective functioning of relationships in marketing (Sekhon et al., 2014). Most definitions of trust emphasize a perception of risk that is dependent on another party's actions (Hu, Wu, Wu, & Zhang, 2010; Luo, Li, Zhang, & Shim, 2010; Pavlou, 2003). In a product-consumer or buyer-seller relationship, consumers evaluate perceived risk, and then, their perceptions of the seller's/vendor's integrity are based on how the other party follows a set of accepted standards or principles (McKnight & Chervany, 2001). Because technology-mediated products are more available and used in the marketplace, the issue of trust has gained a new level of importance. However, consumer trust has not been fully integrated into privacy issues in the current literature (Miltgen & Smith, 2015). As consumers simultaneously develop trust and privacy beliefs, these two concepts should be studied together with other

antecedents to make it possible to conceptualize consumer behavior (Pappas, 2018). This has been the approach in this study: trust has been studied along with other antecedents, like consumer interaction and novelty value.

Interestingly, some research quite rightly has taken into account e-commerce adoption (e.g., Pavlou, 2003) using the technology adoption model. Research like this can motivate other new technological product adoption that may be driven by AI. Lack of trust, fear of monetary loss, and risk of data falling into some unintended hands (Pavlou, 2003) are all findings from e-commerce-adoption-related research that can be extrapolated for inspiration and interpretation from the AI context.

Although Gefen, Karahanna, and Straub's (2003) research on online shoppers was presented a while ago, it still provides an interesting set of insights and implications for products in the category of intelligent virtual assistants. Gefen et al. found when consumers believe vendors' intentions are benevolent and they have nothing to gain from cheating, consumers show a much higher level of trust. We can extend this finding on online shoppers to social media users. As an example, when Facebook came under attack in 2018 for its data breach, users did not anticipate trust being an issue because Facebook is a social media platform used for mostly non-commercial activity and people to enjoy innocuous fun.

Technology use has evolved since the studies previously mentioned took place. In terms of technological and social complexity, current intelligent virtual assistants have more advanced capabilities. Despite this, more recent studies on new mobile education platforms (e.g., Briz-Ponce, Pereira, Carvalho, Juanes-Méndez, & García-Peñalvo, 2017) identify the same issues of trust and privacy concerns in sectors like online education. So, for AI-mediated products like Siri, this is currently equally relevant despite our talking about more-advanced technology.

Perceived privacy risk and trust are critical factors in consumer behavior. Therefore, when assessing adoption and usage of information technology, they are both relevant to sharing sensitive personal information. Because AI is a recent, emerging, and sophisticated technology, we can understandably assume the average individual may not properly understand how the technology works; this puts the consumer in the precarious situation of blindly trusting a provider. This phenomenon has been confirmed: recent studies have found lack of trust and understanding actually slows new technology adoption (HSBC, 2018). Thus, intelligent voice assistant adoption can be understood better with this knowledge and in this context.

In addition to consumers grappling with trust and privacy issues in relation to these technologies, complexity in governance of these technologies from regulatory bodies intensifies the problem. Lohr (January 20, 2019) acknowledged it is a struggle for policymakers, who are without a working knowledge of how AI is developed, to create effective rules and regulations to protect individuals from the potential misuse of personal information.

Current data show uptake of intelligent voice assistants is modest compared to smart phones (Kinsella, April 3, 2018). Some studies in the U.S. market have shown how millennials (18- to 24-year-olds) are the prime users of products like intelligent virtual assistants; however, the slightly higher age group (25- to 49-year-olds) are the heavy users of products like Siri (PwC, 2018).

Moreover, a well-adopted technology is more likely to make consumers brand loyal. Hence, a product's novelty value is not good enough: consumers must engage and interact with the product to feel that they are using the technology to the fullest extent (Petrock, July 15, 2019). In fact, usage has also been an issue because some studies have found intelligent voice

assistants have only been used primarily for basic tasks, browsing, and listening to music. Therefore, attracting consumers via novelty value and then keeping them with improved and regular interactions are the keys to developing brand loyalty. This led to incorporating both of these as useful antecedents in the study.

Based on our discussion, a conceptual model (Figure 1) was developed for this study. It contains the four elements investigated: trust, interaction, perceived risk, and novelty value.

Insert Figure 1. Conceptual model here

Based on the conceptual model, four hypotheses were developed for testing (Table 1).

Insert Table 1. Hypotheses Tested here

3. Research Method

3.1 Participants and procedures

In this study, 700 participants made up the initial sample size. After reviewing the administered screening questions, 12 incomplete responses and 13 responses that failed the attention check were deleted, leaving a the final sample size of 675. The sample size is adequate because it exceeds the recommended sample size of 100 (Hair, Black, Babin, & Anderson, 2010). Table 2 represents the descriptive statistics of the respondents. Only respondents who use an Apple iPhone participated in this survey, which allowed us to investigate brand loyalty for Apple and capture information related to use of voice-assisted AI, like Siri, on their iPhones. We paid, on average, \$1.50 usd per survey.

Insert Table 2. Descriptive Statistics here

A convenience non-probability sampling technique was used because it seemed the most practical approach and is the most frequent method scholars use (Churchill & Iacobucci, 2009). Screening questions were used to determine whether the respondents used the voice-assisted artificial intelligence platform Siri on their iPhones. Then, the respondents answered questions related to their demographic information. The questions that followed related to trust, interaction, perceived risk, novelty value, brand loyalty, brand involvement, and consumer innovativeness. Each respondent took on average eight to ten minutes to complete the survey.

Data were collected using the MTurk platform. In recent studies, MTurk has been used extensively and considered a reliable and valid psychological data source (Buhrmester, Kwang, & Gosling, 2011; Hasan, Jha, & Liu, 2018; Paolacci, Chandler, & Ipeirotis, 2010). MTurk allowed us to capture wide and varied demographic and geographic data (Berinsky, Huber, & Lenz, 2011; Buhrmester et al., 2011). Specifically, it enabled us to collect data from the United States, United Kingdom, Canada, India, Turkey, etc.

3.2 Measures

A 7-point Likert scale was used for most of this study's scales. The 7-point Likert scale captures greater variation compared to the 5-point Likert scale (Finstad, 2010). Most of the items were adapted from well-established sources, which ensured the reliability and validity of the measures. The items of each construct and their relevant sources are presented in Table 3.

Insert Table 3. Constructs and Their Sources here

3.3 Statistical analysis

Partial Least Squares-based (PLS-based) Structural Equation Modeling (SEM) was used to assess the measurement model to ensure the reliability and validity of constructs and items. PLS-SEM was appropriate for this study because it facilitated investigating the phenomenon in its early stage of development (Fornell & Bookstein, 1982). Also, a multivariate-normal distribution is not required for PLS-SEM (Albert & Merunka, 2013).

4 Results

4.1 Measurement model

In this study, the reliability and validity of each construct was tested using SmartPLS 3.0, and the measurement model was tested by running a bootstrapping sample of 5,000. Therefore, convergent validity, reliability, and validity were assessed for each construct. Confirmatory factor analysis (CFA) was conducted to evaluate the convergent validity of each construct. Column 3 of Table 4 (Factor Loading [> 0.7]) displays the results and shows all items loaded properly within their relevant theoretical construct. The Cronbach's alpha and composite reliability of each reflective construct were also assessed and presented in Table 4, and it appears the Cronbach's alphas and composite reliabilities were greater than the recommended threshold of 0.70 (Chin, 1998). Next, we calculated the discriminant validity of the measurement model; it is shown in Table 5, where the diagonal numbers represent square roots of average variance extracted (AVE), and the off-diagonal numbers represent the

interconstruct correlations. It appears from Table 4 that the square root of AVE is greater than the interconstruct correlations, providing sufficient evidence of appropriate discriminant validity (Lowry & Gaskin, 2014).

Insert Table 4. Results of the Measurement Model here.

Insert Table 5. Discriminant Validity of the Measurement Model here.

4.2 Structural model and analysis

We ran a bootstrapping sample of 5,000 to test the structural model for this study (see the results in Figure 2). Path coefficients of this figure demonstrate the relationship strength between dependent and independent constructs, and the R-squared values represent the variance explained by the study's independent constructs.

Insert Figure 2. Results of the proposed model here.

From Figure 2, it appears that trust towards Siri has a significant positive influence on brand loyalty for Apple ($\beta = 0.062$, $p < 0.1$), thus supporting hypothesis H1. Interactions with Siri was found to have significant positive influence on brand loyalty for Apple ($\beta = 0.106$, $p < 0.05$), thus supporting hypothesis H2. The influence of perceived risk of using Siri has a significant negative influence on brand loyalty for Apple ($\beta = -0.061$, $p < 0.05$), thus supporting hypothesis H3. The negative influence of perceived risk of using Siri was found to be moderated by employment in such a way that the negative influence is greater for unemployed consumers ($\beta = -0.069$, $p < 0.05$). Novelty value of using Siri was found to have a significant positive influence on brand loyalty for Apple ($\beta = 0.057$, $p < 0.1$), thus supporting hypothesis H4. The influence of novelty value of using Siri was found to be moderated by brand involvement and consumer innovativeness in such a way that the influence was found to be greater for consumers who are less involved with the brand ($\beta = 0.157$, $p < 0.05$) and who are more innovative ($\beta = 0.106$, $p < 0.05$).

We also see that the R-square value of brand loyalty is 48.90%, which means that a 48.90% variance of brand loyalty is explained by trust, interaction, perceived risk, and novelty value in relation to the use of Siri.

5 Discussion and Conclusion

Almost all major mobile phone players have introduced intelligent voice assistants to the market (Easwara Moorthy & Vu, 2015). Therefore, this research has wider implications for consumers and stakeholders as the future of responsible AI in society is debated. Application

of AI is being extended to various home appliances and within the automobile industry; this, again, expands the relevance of such research (Knight, May 29, 2012). Privacy concerns is a negative issue in this discussion; however, AI that reduces barriers to using technology can improve the adoption of useful technology by various groups of people (e.g., low-literacy users, dementia patients, etc.) who may in fact need these services more than others (Hoy, 2018).

Millennials are the primary driving force behind the mainstream adoption of intelligent virtual assistants, like Siri (PwC, 2018); however, although that younger group (18- to 24-year-olds) are adopting intelligent voice technology, current 25- to 49-year-olds are heavy users of it (PwC, 2018). The novelty value entices the millennials, but the challenge lies in building regular interactions and thus overcoming perceived risk of privacy. It also raises some interesting questions about brand loyalty. Employability status was identified in this primary research, and that may also contribute to this understanding.

Moreover, 2018 figures show in the United States, just over half of the over 250-million smartphone users have used an intelligent voice assistant at some time (Kinsella, April 3, 2018). It is obvious that barriers like perceived risk are acting as a hindrance and keeping this adoption rate relatively low. Also, the extent and breadth of intelligent voice assistant use is not encouraging. Consumers are mainly using them to ask basic questions, search on browsers, and listen to music (Petrock, July 15, 2019). Our research has shown the way to engage loyal brand customers who would use an intelligent voice assistant, like Siri, to the fullest consumer advantage while also opening up new product development opportunities for marketers is to encourage greater brand involvement and consumer innovativeness. However, for users of these products, the implications might be reduced information and a digital divide and gap, accruing greater benefits for the society (Hoy, 2018).

A key issue this study reinforces is in the process of accruing greater benefits for society, there will be an absence of transparency and regulations surrounding recording and transmitting audio samples, even when the virtual assistant is in dormant mode. Although some companies have issued public apologies for breaching users' privacy, consumers may revisit and rethink using such software and devices (Haselton, August 28, 2019).

References

- Ajzen, I. (1991). The theory of planned behavior. Special issue: Theories of cognitive self-regulation. *Organizational Behavior and Human Decision Processes*, 50(2), 179–211.
- Albert, N., & Merunka, D. (2013). The role of brand love in consumer-brand relationships. *Journal of Consumer Marketing*, 30(3), 258–266. doi: 10.1108/07363761311328928
- Arts, J. W. C., Frambach, R. T., & Bijmolt, T. H. A. (2011). Generalizations on consumer innovation adoption: A meta-analysis on drivers of intention and behaviour. *International Journal of Research in Marketing*, 28(2), 134–144.
- Berinsky, A. J., Huber, G. A., & Lenz, G. S. (2011). *Replication data for: Evaluating online labor markets for experimental research: Amazon.com's Mechanical Turk*. [IQSS Dataverse Network]. Retrieved from <http://hdl.handle.net/1902.1/17220>.
- Briz-Ponce, L., Pereira, A., Carvalho, L., Juanes-Méndez, J.A., & García-Peñalvo, F.J., (2017). Learning with mobile technologies—Students' behavior. *Computers in Human Behavior*, 72(July), 612–620. <https://doi.org/10.1016/j.chb.2016.05.027>
- Buhrmester, M. D., Kwang, T., & Gosling, S. D. (2011). Amazon's Mechanical Turk: A new source of inexpensive, yet high-quality, data? *Perspectives on Psychological Science*, 6(1), 3–5.
- Chin, W. W. (1998). The partial least squares approach to structural equation modeling. *Modern Methods for Business Research*, 295(2), 295–336.
- Chung, H., Iorga, M., Vaos, J., & Lee, S. (2017). Alexa, can I trust you? *Computer*, 50(9), 100–104. doi: 10.1109/MC.2017.3571053
- Churchill, G., & Iacobucci, D. (2009). *Marketing research: Methodological foundations* (10th ed.). Nashville, TN: South-Western College Publishing.
- Davis, F. D. (1989). Perceived usefulness, perceived ease of use, and user acceptance of information technology. *MIS Quarterly*, 13(3), 319–340.
- Davis, F. D. (1993). User acceptance of information technology: System characteristics, user perceptions and behavioral impacts. *International Journal of Man Machine Studies*, 38(3), 475–487.
- Easwara Moorthy, A., & Vu, K. -P. L. (2015). Privacy concerns for use of voice activated personal assistant in the public space. *International Journal of Human-Computer Interaction*, 31(4), 307–335. <https://doi.org/10.1080/10447318.2014.986642>
- Fornell, C., & Bookstein, F. L. (1982). Two structural equation models: LISREL and PLS applied to consumer exit-voice theory. *Journal of Marketing Research*, 19(4), 440–452.

- Finstad, K. (2010). The usability metric for user experience. *Interacting with Computers*, 22(5), 323–327.
- Fishbein, M., & Ajzen, I. (1975). *Belief, attitude, intention and behaviour: An introduction to theory and research*. Reading, Massachusetts: Addison-Wesley.
- Gatignon, H., & Robertson, T. S. (1985). A propositional inventory for new diffusion research. *Journal of Consumer Research*, 11(4), 849–867.
- Gefen, D., Karahanna, E., & Straub, D. W. (2003). Trust and TAM in online shopping: An integrated model. *MIS Quarterly*, 27(1), 51–90.
- Hasan, M. R., Jha, A. K., & Liu, Y. (2018). Excessive use of online video streaming services: Impact of recommender system use, psychological factors, and motives. *Computers in Human Behavior*, 80(March), 220–228. <https://doi.org/10.1016/j.chb.2017.11.020>
- Haselton, T. (2019, August 28). Apple apologizes for listening to Siri conversations. *CNBC*. Retrieved 20/10/2019 from <https://www.cnbc.com/2019/08/28/apple-apologizes-for-listening-to-siri-conversations.html>
- Hair, J. F., Black, W. C., Babin, B. J., & Anderson, R. E. (2010). *Multivariate data analysis* (7th ed.). Essex, UK: Pearson.
- Hoeffler, S. (2003). Measuring preferences for really new products. *Journal of Marketing Research*, 40(4), 406–420.
- Hoy, M. (2018). Alexa, Siri, Cortana, and more: An introduction to voice assistants. *Medical Reference Services Quarterly*, 37(1), 81–88.
- HSBC. (2018). *Trust in technology*. Retrieved from <https://www.hsbc.com/-/files/hsbc/media/media-release/2017/170609-updated-trust-in-technology-final-report.pdf>
- Hu, X., Wu, G., Wu, Y., & Zhang, H. (2010). The effects of Web assurance seals on consumers' initial trust in an online vendor: A functional perspective. *Decision Support Systems*, 48(2), 407–418.
- Jacoby, J., & Chestnut, R. W. (1978). *Brand loyalty: Measurement and management*. New York, NY: John Wiley & Sons.
- Jones, V. (2018). Voice-activated change: Marketing in the age of artificial intelligence and virtual assistants. *Journal of Brand Strategy*, 7(3), 233–245.
- Kääriä, A. (2017). *Technology acceptance of voice assistants: Anthropomorphism as factor* (Master's thesis, University of Jyväskylä). Available from <https://jyx.jyu.fi/bitstream/handle/123456789/54612/URN%3ANBN%3Afi%3Ajyu-201706202988.pdf?sequence=1>

- Kinsella, B. (2018, April 3). Over half of smartphone owners use voice assistants, Siri leads the pack. *Voicebot.ai*. Retrieved 03/05/19 from <https://voicebot.ai/2018/04/03/over-half-of-smartphone-owners-use-voice-assistants-siri-leads-the-pack/>
- Knight, W. (2012, May 29). Where speech recognition is going. *MIT Technology Review*. Retrieved March 9th, 2019 from <https://www.technologyreview.com/2012/05/29/255893/where-speech-recognition-is-going/>
- Lee, T. (2005). The impact of perceptions of interactivity on customer trust and transaction intentions in mobile commerce. *Journal of Electronic Commerce Research*, 6(3), 165–180.
- Lohr, S. (2019, January 20). How do you govern machines that can learn? Policymakers are trying to figure that out. *The New York Times*. Retrieved 01/06/20 from <https://www.nytimes.com/2019/01/20/technology/artificial-intelligence-policy-world.html>
- Lowe, B., & Alpert, F. (2015). Forecasting consumer perception of innovativeness. *Technovation*, 45–46(November–December), 1–14. doi:10.1016/j.technovation.2015.02.001.
- Lowry, P. B., & Gaskin, J. (2014). Partial Least Squares (PLS) Structural Equation Modeling (SEM) for building and testing behavioral causal theory: When to choose it and how to use it. *IEEE Transactions on Professional Communication*, 57(2), 123–146.
- Luo, X., Li, H., Zhang, J., & Shim, J. P. (2010). Examining multi-dimensional trust and multi-faceted risk in initial acceptance of emerging technologies: An empirical study of mobile banking services. *Decision Support Systems*, 49(2), 222–234.
- McKnight, D. H., & Chervany, N. L. (2001). What trust means in e-commerce customer relationships: An interdisciplinary conceptual typology. *International Journal of Electronic Commerce*, 6(2), 35–59.
- Miltgen, C. L., & Smith, H. J. (2015). Exploring information privacy regulation, risks, trust, and behavior. *Information & Management*, 52(6), 741–759.
- Morgan, B. (2018, July 16). How Amazon has reorganized around artificial intelligence and machine learning. *Forbes*. Retrieved from <https://www.forbes.com/sites/blakemorgan/2018/07/16/how-amazonhas-re-organized-around-artificial-intelligence-and-machine-learning/#8ec10ac73618>
- Norvig, P. (2012). Artificial intelligence: Early ambitions. *New Scientist*, 216(2889), ii–iii. doi:10.1016/s0262-4079(12)62783-3

- Ostlund, L. E. (1974). Perceived innovation attributes as predictors of innovativeness. *Journal of Consumer Research*, 1(2), 23–29.
- Paolacci, G., Chandler, J., & Ipeirotis, P. (2010). Running experiments using Amazon Mechanical Turk. *Judgment and Decision Making*, 5(5), 411–419.
- Pappas, I. O. (2018). User experience in personalized online shopping: A fuzzy-set analysis. *European Journal of Marketing*, 52(7/8), 1679–1703.
- Pavlou, P. A. (2003). Consumer acceptance of electronic commerce: Integrating trust and risk with the technology acceptance model. *International Journal of Electronic Commerce*, 7(3), 101–134.
- Pavlou, P. A., & Gefen, D. (2004). Building effective online marketplaces with institution-based trust. *Information Systems Research*, 15(1), 37–59.
- Petrock, V. (2019, July 15). US voice assistant users 2019: Who, what, when, where and why. *eMarketer*. Retrieved 03/08/19 from <https://www.emarketer.com/content/us-voice-assistant-users-2019>
- Prebensen, N. K., & Xie, J. (2017). Efficacy of co-creation and mastering on perceived value and satisfaction in tourists' consumption. *Tourism Management*, 60(June), 166–176. <https://doi.org/10.1016/j.tourman.2016.12.001>
- PwC (2018). *Consumer Intelligence Series: Prepare for the voice revolution*. Retrieved 03/05/19 from <https://www.pwc.com/us/en/advisory-services/publications/consumer-intelligence-series/voice-assistants.pdf>
- Rogers, E. M. (1962). *Diffusion of innovations* (1st ed.). New York, NY: Free Press.
- Rogers, E. M. (2003). *Diffusion of innovations* (5th ed.). New York, NY: Free Press.
- Sekhon, H., Ennew, C., Kharouf, H., & Devlin, J. (2014). Trustworthiness and trust: Influences and implications. *Journal of Marketing Management*, 30(3–4), 409–430. <https://doi.org/10.1080/0267257X.2013.842609>
- Siau, K., & Wang, W. (2018). Building trust in artificial intelligence, machine learning, and robotics. *Cutter Business Technology Journal*, 31(2), 47–53.
- Siddike, M. A. K., Spohrer, J., Demirkan, H., & Kohda, Y. (2018). People's interactions with cognitive assistants for enhanced performances. In *Proceedings of the 51st Hawaii International Conference on System Sciences* (pp. 1640–1648). <https://scholarspace.manoa.hawaii.edu/bitstream/10125/50092/paper0205.pdf>
- Tornatzky, L. G., & Klein, K. J. (1982). Innovation characteristics and innovation adoption-implementation: A meta-analysis of findings. *IEEE Transactions on Engineering Management*, EM-29(1), 28–43. http://www.management.wharton.upenn.edu/klein/documents/Tornatzky_Klein_1982.pdf

- Venkatesh, V. Thong, J., & Xu, X. (2012). Consumer acceptance and user of information technology: Extending the unified theory of acceptance and use of technology. *MIS Quarterly*, 36(1), 157–178.
- Williams, M. D., Rana, N. P., & Dwivedi, Y. K. (2015). The unified theory of acceptance and use of technology (UTAUT): A literature review. *Journal of Enterprise Information Management*, 28(3), 443–488. doi: 10.1108/JEIM-09–2014–0088
- Zaichkowsky, J. L. (1994). The personal involvement inventory: Reduction, revision, and application to advertising. *Journal of Advertising*, 23(4), 59–70.
<https://doi.org/10.1080/00913367.1943.10673459>
- Zhang, T., Lu, C., & Kizildag, M. (2017). Engaging Generation Y to co-create through mobile technology. *International Journal of Electronic Commerce*, 21(4), 489–516.
- Zhou, T. (2011). The impact of privacy concern on user adoption of location-based services. *Industrial Management & Data Systems*, 111(2), 212–226.

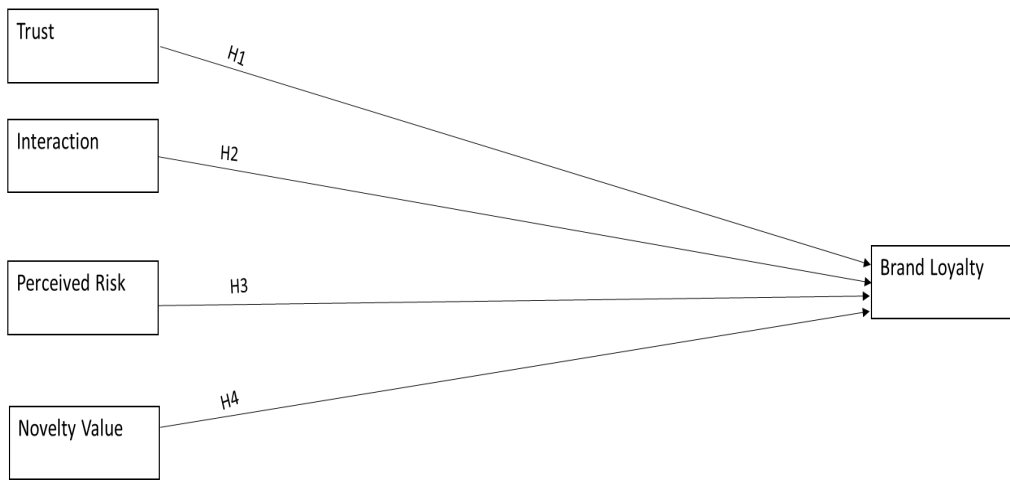


Figure 1. Conceptual model

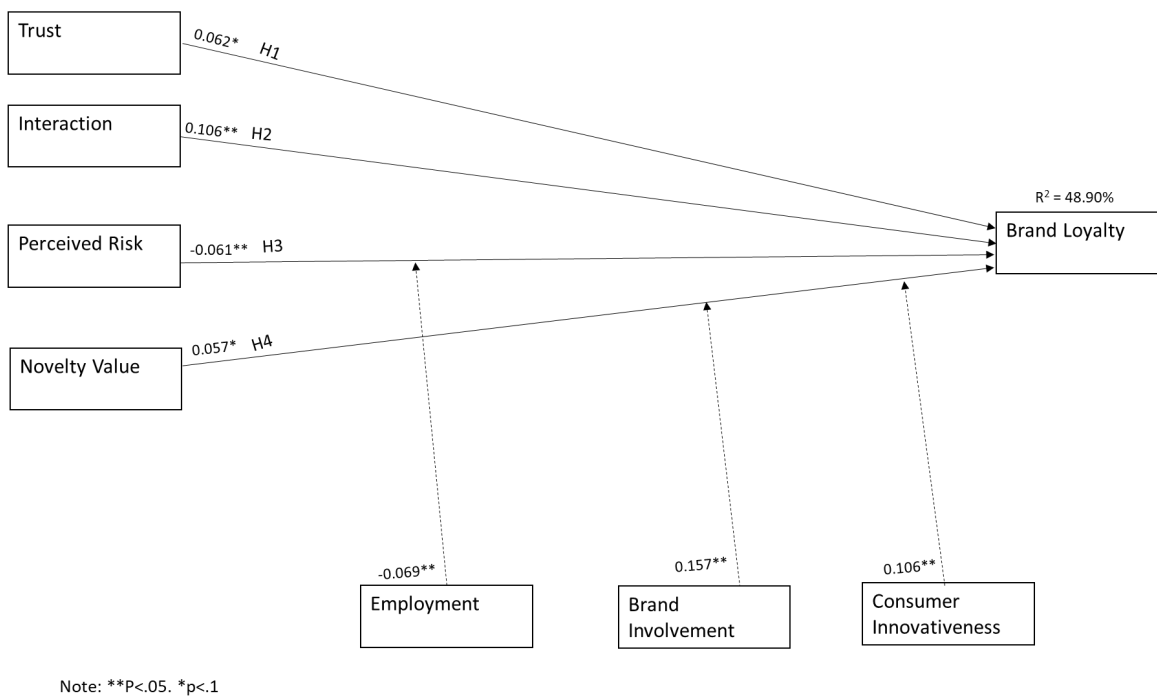


Figure 2. Results of the proposed model

Table 1

Hypotheses Tested

Hypotheses	Descriptions
H1	Trust of Siri has a significantly positive influence on brand loyalty.
H2	Interactions with Siri have a significantly positive influence on brand loyalty.
H3	Higher level of perceived risk will be associated with lower level of brand loyalty.
H4	Novelty value of Siri has a significantly positive influence on brand loyalty.

Table 2

Descriptive Statistics

Variable Definition	Frequency	Percent
Gender		
Male	268	39.70%
Female	407	60.30%
Age Range		
18–24	88	13.05%
25–34	273	40.44%
35–44	163	24.15%
45–54	84	12.44%
55–64	47	6.96%
65–74	20	2.96%
Education Level		
High school	103	15.26%
College/Associate Degree	130	19.26%
Bachelor's Degree	317	46.96%
Master's Degree	108	16.00%
Doctoral Degree	17	2.52%
Employment Status		
Full-time	486	72.00%
Part-time	103	15.26%
Retired	20	2.96%
Homemaker	33	4.89%
Unemployed	33	4.89%

Table 3

Constructs and Their Sources

Constructs and Items	Sources
Trust	
1. I believe Siri acts in my best interest. 2. I expect Siri to be sincere and genuine. 3. I believe Siri performs its roles very well.	Kääriä (2017)
Interactions	
1. I can easily interact with Siri. 2. I can easily talk with Siri. 3. I can easily chat with Siri. 4. I can easily navigate using Siri.	Siddike, Spohrer, Demirkan, & Kohda (2018)
Novelty Value (NOV)	
1. Using Siri is a unique experience. 2. Using Siri is a once-in-a-lifetime experience. 3. Using Siri is an educational experience. 4. The experience of using Siri satisfies my curiosity. 5. Using Siri provides an authentic/genuine experience.	Prebensen, & Xie (2017)
Consumer innovativeness	
1. If I heard about new information technology, I would look for ways to experiment with it. 2. Among my peers, I am usually the first to explore new information technologies. 3. I like to experiment with new information technologies. 4. I get a kick out of using new high-tech services before most other people know they exist. 5. It is cool to be the first to own new high-tech services. 6. Being the first to use new high-tech services is very important to me.	Zhang, Lu, & Kizildag (2017)
Brand involvement	
1. Important _____ Unimportant* 2. Boring _____ Interesting 3. Relevant _____ Irrelevant* 4. Exciting _____ Unexciting* 5. Means nothing ____ Means a lot to me 6. Appealing _____ Unappealing* 7. Fascinating _____ Mundane* 8. Worthless _____ Valuable 9. Involving _____ Uninvolving* 10. Not needed _____ Needed	Zaichkowsky (1994)
Brand loyalty	
1. I will buy the Apple brand the next time I buy any technology. 2. I intend to keep purchasing the Apple brand. 3. I am committed to the Apple brand. 4. I would be willing to pay higher price for the Apple brand over other brands.	Jacoby & Chestnut (1978)
Perceived Risk	

1. It is risky to provide personal information to Siri.
 2. There will be much uncertainty associated with providing personal information to Siri.
 3. There will be much potential loss associated with providing personal information to Siri.
-

Zhou (2011)

Table 4

Results of the Measurement Model

Constructs	Items	Factor Loading (> 0.7)	Mean	Standard Deviation	Cronbach's alpha	Composite Reliability	AVE
Brand Involvement	BINV 1	0.819	2.370	1.043	0.929	0.940	0.612
	BINV 2	0.762					
	BINV 3	0.757					
	BINV 4	0.831					
	BINV 5	0.711					
	BINV 6	0.820					
	BINV 7	0.788					
	BINV 8	0.761					
	BINV 9	0.809					
	BINV 10	0.757					
Brand Loyalty towards Apple	BLYL 1	0.89	5.434	1.281	0.906	0.934	0.780
	BLYL 2	0.887					
	BLYL 3	0.901					
	BLYL 4	0.854					
Consumer Innovativeness	CINV 1	0.882	4.520	1.488	0.934	0.948	0.753
	CINV 2	0.891					
	CINV 3	0.846					
	CINV 4	0.870					
	CINV 5	0.866					
	CINV 6	0.852					
Interaction with Siri	ITRT 1	0.906	5.222	1.345	0.916	0.941	0.799
	ITRT 2	0.916					
	ITRT 3	0.898					
	ITRT 4	0.855					
Novelty Value	NVLT 1	0.817	4.098	1.343	0.868	0.904	0.655
	NVLT 2	0.689					
	NVLT 3	0.814					
	NVLT 4	0.848					
	NVLT 5	0.867					
Perceived Risk of using Siri	PCRK 1	0.938	3.944	1.653	0.931	0.956	0.879
	PCRK 2	0.938					
	PCRK 3	0.936					
Trust towards Siri	TRST 1	0.912	4.740	1.275	0.897	0.936	0.829
	TRST 2	0.908					
	TRST 3	0.911					

Table 5

Discriminant Validity of the Measurement Model

Model Constructs	BINV	BLYL	CINV	ITRT	NVLT	PCRK	TRST
Brand Involvement (BINV)	0.782						
Brand Loyalty (BLYL)	-0.654	0.883					
Consumer Innovativeness (CINV)	-0.255	0.242	0.868				
Interaction (ITRT)	-0.318	0.345	0.358	0.894			
Novelty Value (NVLT)	-0.295	0.306	0.513	0.509	0.809		
Perceived Risk (PCRK)	0.325	-0.286	-0.264	-0.218	-0.152	0.937	
Trust (TRST)	-0.377	0.373	0.467	0.451	0.594	-0.289	0.911